

## **3-on-3 Basketball Rules**

updated 8/10/23

### **GENERAL INFORMATION**

1. All participants must meet the eligibility requirements listed in the Intramural Sports Participant Handbook. **Each participant must be a current UVA student or UVA Rec member, and must purchase an Intramural Sports Pass for the semester in which the activity is taking place.** All expired memberships must be updated before the individual may play in any game. Each player must present a valid UVA Student ID or current UVA Rec Membership Card before each contest in order to be eligible to participate. Any games in which an ineligible player signs in will be considered a forfeit.
2. **Teams are responsible for keeping their players and spectators under control.** Misconduct of players, coaches, managers or spectators can result in penalty, ejection or forfeiture of the game. Spectators must also remain within the area designated by the IM Sports staff.
3. Alcoholic beverages, smoking, and pets are prohibited from all intramural contests.
4. IM Sports Officials/Supervisors will have absolute authority during the contest and can make decisions on any matter or question not specifically covered in the rules.
5. Official NFHS (National Federation of State High School Associations) rules will be observed with the following Intramural Sports modifications.

### **EQUIPMENT**

1. All jewelry must be removed before participating. If jewelry is discovered during a game, the offending player will be removed and may not reenter until the jewelry has been removed.
2. Appropriate gym footwear must be worn.
3. Hats and any other headwear that has a hard bill or creates a knot-like protrusion are not permitted.
4. Basketballs will be provided by Intramural Sports.

### **PLAYERS/SUBSTITUTES**

1. Teams will consist of up to six (6) players.
2. A team must have 2 players present at game time in order to begin a game.
3. Any player who exhibits signs, symptoms, or behaviors consistent with a concussion shall be immediately removed from the game and shall not return to play until cleared by an appropriate healthcare professional.
4. If an IM Sports participant is bleeding, they will be removed from the contest immediately. If an IM Sports participant has blood on their clothing, they will be removed from the contest upon detection. The blood may or may not be their own blood. Even a participant who has someone else's blood on their clothing will be removed from the contest. The participant is ineligible to re-enter the contest until the contaminated clothing has been removed. Before any participant re-enters the contest, all bleeding must be stopped and any open wound or laceration covered.

## **THE GAME**

1. Games will be the best 2 of 3 games. A team will win by being the first team to score 11 points. Teams do not have to win by 2 points. There will be a strict 30 minute time limit at which point whoever has won the most games (points if games are tied 1-1) will be declared the winner. If the third game is tied at the end of the time limit, next point wins.
2. Substitutions may be made after any stoppage of play.
3. A coin toss will determine initial possession. The winner of the coin toss will take possession of the ball to begin the first game, while the loser of the coin toss will take possession of the ball to begin the second game. If a third game is necessary, a new coin toss will determine first possession
4. Ball possession changes hands after each made basket.
5. After each change of possession, the ball must be taken back across the check line. The check line is the free throw line extended or the 3-point arc.
6. After any dead ball situation (foul, violation, made basket, etc.), the ball must be passed from the check line.
7. Made field goals are worth one point, unless shot from behind the 3 point arc, in which case they are worth two points.

## **OFFICIATING**

1. All 3-on-3 games will be self-officiated.
2. An Intramural Sports Supervisor will be present to settle any disputes that cannot be worked out between the two teams. Disputes will be resolved by a coin toss.

## **FOULS**

1. Any foul called will result in the ball being awarded to/retained by the offended team.
2. If a player calls a defensive foul on a made basket, the score will count and the ball will be awarded to the opponent.