

Cornhole Rules

Revised 8/10/23

GENERAL RULES & REGULATIONS

GENERAL INFO

1. All participants must meet the eligibility requirements listed in the Intramural Sports Participant Handbook. **Each participant must be a current UVA student or UVA Rec member, and must purchase an Intramural Sports Pass for the semester in which the activity is taking place.** All expired memberships must be updated before the individual may play in any game. Each player must present a valid UVA Student ID or current UVA Rec Membership Card before each contest in order to be eligible to participate. Any games in which an ineligible player signs in will be considered a forfeit.
2. **Teams are responsible for keeping their players and spectators under control.** Misconduct of players, coaches, managers or spectators can result in penalty, ejection or forfeiture of the game. Spectators must also remain within the areas designated by Intramural Sports staff.
3. Alcoholic beverages, tobacco, and pets are prohibited from all intramural contests.
4. IM Sports Officials/Supervisors will have absolute authority during the contest and can make decisions on any matter or question not specifically covered in the rules.

SECTION 1: THE GAME, FIELD, PLAYERS, AND EQUIPMENT

THE GAME

1. All games shall be played on the date and hour scheduled. If, at the scheduled game time, a team does not have the minimum number of required players, the game will be declared a forfeit.
2. The game shall be played between two teams of only **two (2)** players.
3. All players must have checked in with the Intramural Supervisor and be recorded on the game sheet before they are allowed to participate.

THE FIELD

1. The boards shall be set up 27 feet from one another.

GAME EQUIPMENT

1. The boards and bags will be provided by the Intramural Sports department.

PLAYER EQUIPMENT

1. There are no player equipment restrictions.

SECTION 2: PERIODS, TIMING, SUBSTITUTIONS

Initial Toss

1. The teams will play rock, paper, scissors in order to decide which team throws first. Whoever wins has the choice of first or second throw.

GAME TIME

1. Games will be played to 21. Bust rule will not be in effect, so whoever scores 21 or more first, wins.
2. A bag going through the hole earns 3 points. A bag that bounces on the ground and lands on the board is illegal and will be removed from the board. A bag landing and remaining on the board (without touching the ground) earns 1 point. At the end of each frame, the total points earned are tallied and the difference in points is awarded to the higher scoring team's total game score.
3. Whichever team scores during a frame will toss first during the next frame.